STUDENT TRAINING

Students complete high-quality training in multiple formats led by professional trainers.

In-Person Student Training

- Adobe After Effect
- Advanced Photoshop
- Building the Internet of Tomorrow: Introduction to HTML and CSS3
- Cybersecurity Operations
- Drones for Students
- Film & Television Production
- Game Development with Unity
- Introduction to Geospatial Apps
- Music Production Masterclass
- Networking Workshop
- Physical Computing with Raspberry Pi
- Project Development
- The Creative Eye
- Website Design from Beginning to End
- And more!

Virtual Student Training

- Basic Fusion 360
- How to Slice and 3D Print for Beginners
- Introduction to Unity
- Music Production Basics
- Podcasting
- Public Speaking
- And More!

On-Demand Student Training

- 3D Modeling in Maya for Beginners
- Adobe Illustrator
- Blueprints Visual Scripting in Unreal Engine
- Coding for Apps
- Exploring Architectural Concepts in ArchiCAD
- Film Editing Basics
- Graphical Interface for App Design
- How to Plan a Video Shoot
- Introduction to Game Design with Unity
- Lightroom Basics for the Desktop
- Project Management
- Start Developing iOS Apps
- System Administration
- Thinking with Code
- Unreal Engine Lighting and Materials for Beginners
- VR in Unreal Engine
- And more!